

TIBCO COURSE CONTENT

- EAI CONCEPTS
 - a. Introduction to Integration and EAI tools
 - b. EAI tools in the market
 - c. What is TIBCO?
- TIBCO
 - a. TIBCO Runtime Agent (TRA)
 - b. How TIBCO supports EAI
- TIBCO BUSINESS WORKS
 - a. Introduction to Business works
 - b. Installation of TIBCO
 - c. Overview of TIBCO designer and Tester Utility
 - d. Working with palettes with complex Transformations.
 - e. FILE
 - f. XML
 - g. PARSE
 - h. HTTP
 - i. JDBC
 - j. SOAP
 - k. WSDL
 - l. XML tools
 - m. XML activities
 - n. GENERAL Configuration palette
 - o. JMS palette
 - p. Java palette
 - q. Transaction palette
 - r. Creating Alias Library
 - s. Overview of Grouping and its usage
 - t. Overview and usage of various variables in TIBCO BW
 - u. Xpath formula builder

- WEB SERVICES
 - a. Introduction to Web services and SOAP
 - b. WebServices implementation in Tibco BW using
 - c. SOAP Palette / Service Palette
- TIBCO EMS
 - a. Introduction & Architecture of JMS
 - b. Overview of EMS
 - c. Message mode
 - d. Topics / Queues
 - e. Difference between Topics & Queues
 - f. Creation of topics/queues
 - g. Bridging topics
 - h. Persistence and non persistence
 - i. Durable/non durable
 - j. EMS Examples
 - k. Creating Bridges
 - l. Granting previllage, etc
 - m. Routes & Fault Tolerance
- TIBCO ADAPTERS
 - a. ADB Adapter with example
 - b. MQ Adapter with example
- TIBCO RENDEZVOUS
 - a. Introduction to Rendezvous
 - b. Rendezvous Architecture
 - c. Types of messaging
 - d. Reliable messaging & certified messaging
 - e. Rendezvous Examples
 - f. Publish/subscribe, Point to Point, multicast messaging
 - g. Distributed Queue
 - h. Fault Tolerance
 - i. Virtual circuits
 - j. Rendezvous routing Demon (rvrd)
 - k. Rendezvous Agent (rva)

- TIBCO ADMINISTRATOR
 - a. Introduction to TIBCO Administrator
 - b. Creating & deploying ear files
 - c. Creation of domain
 - d. How to add a machine in a domain
 - e. Creating user and roles
 - f. How to grant roles to the User.
 - g. Creating Applications
 - h. How to deploy EAR file
 - i. How to start/stop the process